

**Workshop 8: Learning method – a playful Access to Citizenship Education (18 November)**

Time: 2.30 pm – 6.pm

**Aims of the workshop**

The goal of the workshop is to show urban games as a useful method of teaching democratic values.

The urban games as a method of education gives both the educators and the games participants great learning possibilities. Not only it changes reception of the city itself but also it teaches how to work in a group, how to think in a more open and creative way. The Games could also be the way to teach different values (such as civil courage) or history knowledge and many more. The method itself, in our opinion, has a great potential, which we believe could be explored throughout Europe within the NECE network.

**Run up of the workshop**

The participants of the workshop are going to take part in the game devoted to the so called “second circulation” of leaflets, books and periodicals, that were one of the fundament of polish anti-communism movement “Solidarność”. The texts were published and disseminated beyond the reach of communist censorship and state distribution enterprises.

Participant will play role of members of “Solidarność” movement and they will have to publish a leaflet. Additionally, they will have to “organize” printing paper and copy the produced leaflet. The final challenge awaiting for the participants will be to avoid secret police patrolling the streets. They will have to learn they fake identities and try to outsmart the system.

The players operate on a specified area (the Old Praga district). To show different approaches to urban games some groups will be given maps, some GPS devices, some clues only. Thanks to that our game will become a sort of experiment which results will be discussed during the summary part.

Each group will be accompanied by one member of Civis Polonus staff .

Summary\_5 pm– 6 pm

Participants impressions of the game / evaluation of the game by participants